CHAPTER 7: Achievement motivation, attribution theory, self-efficacy and confidence

Practice questions - text book pages 111 - 112

1) Which one of the following best explains achievement motivation?
   a. a person will seek out risky tasks which will have great rewards.
   b. a person will fear risky tasks but loves to take on easy tasks.
   c. a person will fear risky tasks and will give up his or her sport.
   d. a person will have great self satisfaction from succeeding at risky tasks.
   
   Answer: d.

2) A coach could reduce the tendency to avoid failure in his or her athletes by:
   a. increasing the punishment (using sendings off or fines) when they fail.
   b. focusing negative feedback on the athlete’s effort.
   c. avoid situations where defeat is inevitable (not competing against much better opponents).
   d. ridicule the athlete for poor performance.
   
   Answer: c.

3) Weiner’s model of attribution refers to:
   a. stable factors, such as efforts and luck.
   b. unstable factors such as ability or task difficulty.
   c. future expectations are related to unstable factors.
   d. success is best explained by internal attributions.
   
   Answer: d.

4) Bandura’s model of self-efficacy does not include:
   a. performance accomplishments.
   b. excitement-arousal.
   c. vicarious experiences.
   d. verbal persuasion.
   
   Answer: b.

5) Vealey’s model of sport confidence includes:
   a. competitive orientation.
   b. a nurtured personality.
   c. confidence at all sports.
   d. a subjective outcome.
   
   Answer: a.

6) A thrower prepares for a qualifying competition, but suffers from stress and tries too hard and so performs badly. Which theory explains this behaviour?
   a. catastrophe theory.
   b. multi-dimensional anxiety theory.
   c. inverted U theory.
   d. drive theory.
   
   Answer: c.
7) a) What do you understand by the term achievement motivation? Explain the different types. 3 marks

Answer:
- Achievement motivation is the *drive to achieve success for its own sake*, and is related to competitiveness, persistence, and striving for perfection.

Achievement motivation is influenced by:
- **Personality** factors, which are the need to achieve (Nach), or the need to avoid failure (Naf).
- **Situational** factors, which are probability of success, and incentive value of success.

b) How could a coach use the different types of achievement motivation with a group of beginners? 2 marks

Answer:
- The prime need for a coach is to **improve need and motive to achieve** (Nach) in a sportsperson.
- This is the *positive* way to deal with motivational issues, and there are strategies he or she could use to promote Nach.
- Increase *positive reinforcement* hence increasing pride and satisfaction.

8) a) Describe the characteristics of the positive motive: ‘the need to achieve’. 4 marks

Answer:
- The performer will be *enthusiastic* or will like the *challenge*.
- He or she will *persist* with the task or will keep trying and training.
- The performer will take *personal responsibility* for his or her actions.
- He or she *wants to complete* the task.
- The performer is *not afraid of failing* or sees failing as a step towards success.
- He or she *likes feedback*.

b) Describe an example from sport of someone who has a high motive to avoid failure. 3 marks

Answer:
- Rock climbing - the climber takes an easy route up the rock.
- Soccer, hockey, rugby - the player *gives up* when trying to chase a ball.
- A player will hide (social loafing) in a game situation.

c) Identify factors which could affect the use of motives to achieve and to avoid failure in sporting situations. 3 marks

Answer:
- **Player perception** of probability of success.
- The player’s *own ability* level or the ability of an opponent.
- Previous experience of the task.
- Importance of the task or the level of competition.
- Level of motivation of the player.
- Player *personality* trait may predetermine which motive is used.

9) How would you promote the need to achieve motive, rather than the need to avoid failure motive? 8 marks

Answer:
- Give early *success* to the learner.
- Raise self-*efficacy* or confidence levels (as a result of early success).
- Attribute success to internal and controllable factors (such as ability, talent, or effort, tactics).
- Give rewards to the learner.
- Promote *intrinsic* rewards, the satisfaction of personal bests.
- If failure occurs, encourage it to be seen as important for eventual success.
- Redefine success or decrease importance of a failure if needed.
- Avoid comparison with others if it is likely to lower self-esteem.
- Show successful and *attainable* models.
- Highlight *success* in media – with others who have achieved.
- Control anxiety or arousal levels.
10) a) Figure 7.19 partly illustrates Weiner’s model of attribution.
Explain the term attribution using a sporting situation. 2 marks

**Answer:**
- Attribution means the **reasons** that we give for our behaviour.
- The reasons can be **dispositional** (due to the performer’s mood or feelings) or **environmental**.
- They can affect his or her **motivation**.

b) Explain the terms locus of causality and stability when applied to attribution theory. 4 marks

**Answer:**
- Locus of causality = location of causes or reasons for the performer’s behaviour.
- Internal causes are dispositional, the reasons are from within the group or an individual and are due to his or her mood or state of mind.
- External causes are environmental, the reasons are out of the individual’s control.
- The stability dimension refers to how changeable the reasons or attributions are over the short term.
- If stable - not very changeable.
- If unstable - very changeable.

c) Redraw the model and place on it relevant attributions for each of the four boxes. 4 marks

**Answer:**
- See figure Q7.1.

d) What attributions would you encourage if your team were playing well but often losing? 5 marks

**Answer:**
5 marks for five of:
- Attribute the losing to **external** factors.
- Attribute the fact of losing to the **superiority of the opposition** or the **task difficulty**.
- Emphasise that **tactics** could be changed.
- Losing could be due to **unlucky** events within the game or competition.
- And team members could be **wrongly treated by officials** if this was the case.
- Emphasise the positive aspects of their play.
- Reinforce their efforts or commitment.
- **Encourage unstable attributions** such as team work or tactics which could be changed.
11) a) Many young people claim to be hopeless at gymnastics. Suggest three reasons why these youngsters might have a negative attitude to gymnastics.

Answer:
3 marks for three of:
- The perceived high difficulty or complexity of gymnastics.
- The media highlights the perceived difficulty of gymnastics (only expert performers are ever shown on TV).
- The beginner has had early failure or a negative past experience at gymnastics.
- The beginner may be fearful of gymnastics as a dangerous activity or one with high risk.
- He or she may have fear of the unknown (no past experience).
- The beginner may have high motive to avoid failure or have negative personality or trait factors.
- He or she may have been told that he or she is useless at gymnastics.
- There may be a race or gender or age constraint (boys think that it’s a girls’ sport or there is peer group pressure against the activity).
- He or she may attribute (attribution theory) past failure to lack of ability (I tried it before and failed).
- The beginner may have performance goals (to achieve a complex move) rather than a learning goal (to achieve a satisfaction through learning something which is achievable).

b) What is meant by learned helplessness (LH) and how is it caused?

Answer:
- LH is a lack of motivation due to a feeling of hopelessness.
- LH can be specific (to a single sport or activity) or global (to all sport).
- LH is caused by reinforcement of failure.
- If LH is reinforced by the high status of others who are succeeding, then new peers can be found who are roughly equal in ability.
- Previous experiences are perceived as failing and are internally attributed.

12) Those who achieve little in sport often attribute their failure to factors outside their control and learned helplessness can result. Using examples from sport, explain what is meant by learned helplessness and identify how self-motivational techniques may help to limit the effects of learned helplessness.

Answer:
6 marks for six of:
- Learned Helplessness (LH) is a negative feeling of hopelessness.
- This perceived inadequacy has arisen from previous failure.
- This failure if reinforced is more likely to lead to LH.
- Global LH is the feeling of hopelessness in all sport.
- Specific LH is the feeling of hopelessness in a particular activity.
- Imagery or visualisation of success may help.
- Set achievable short-term goals.
- Raise self-esteem by having more self-belief.
- Somatic stress management or relaxation.
- Meditation to mentally practise success.
13) a) What is meant by the term self-efficacy when applied to sports psychology?  

Answer:  
*Self-efficacy is the level of self-confidence an individual has in a given situation (also called state confidence).*

b) Bandura suggested that self-efficacy is influenced by four factors. Identify and apply these factors to a sport of your choice.  

Answer:  
- **Performance accomplishment** which means prior success.  
  - For example, a hockey pass successfully completed would tend to increase self-efficacy the next time a pass was expected.  
- **Vicarious Experience**, which is seeing others of similar standard successfully complete task.  
  - This is modelling of a task by someone else - seeing the task performed successfully by someone else can increase self-efficacy of the observer.  
- **Verbal Persuasion** or encouragement by others.  
  - This can be by a coach or significant other shouting encouragement form the sidelines during a game.  
  - Such a tactic can include deception - in which a player is encouraged in spite of faults.  
- **Emotional Arousal** which is influenced by level of anxiety.  
  - For example, feeling anxious before a game can raise arousal and increase or decrease self-efficacy.  
  - This can also affect and be affected by motivation and determination of the player.  
  - A more highly motivated (determined) player will have higher arousal and greater self-efficacy when faced with a task such as attempting to beat a favoured team at hockey.

c) As a coach of a sports team, how would you raise an individual’s level of self-efficacy?  

Answer:  
- Ensure the performer experiences success.  
- Show the performer a model of similar age or ability being successful.  
- Encourage the performer or persuade the performer that success is attainable.  
- Calm the performer down if anxiety is high.
14) Drawing on your knowledge and understanding of sports psychology, examine the theories and methods that you might use to raise the levels of confidence of a sports performer. Illustrate your answer with practical examples. 15 marks

Answer:

3 marks for definitions and introduction:
- **Confidence** is a key element of mental preparation for sports performance.
- Confidence includes self-confidence or a feature of a sportsperson’s attitude towards his or her sporting activity.
- And **self-efficacy** which is a situation-specific form of self-confidence.
- **Sport confidence** is the level of belief a person has in his/her ability to be successful at sport.
- Confidence arouses **positive emotions**, facilitates concentration and enables the performer to focus on the important aspects of the task.

4 marks for theories:
- **Bandura’s self-efficacy** theory states that self-efficacy predicts actual performance when skill and motivation are equal, as between yourself and your opponent.
- If you are as motivated and skilful as your opponent whoever has the highest self-efficacy will win.
- **Self-efficacy** can be improved by following Bandura’s four component model:
  - **Performance accomplishments**, the performer would use past good performances which have the most powerful effect on self-efficacy.
  - **Vicarious experiences** show the performer a demonstration of the required skill. This will persuade the performer that the task is achievable.
  - **Verbal persuasion**, others would verbally encourage the performer that he has the ability to succeed.
  - **Emotional arousal**, a coach or significant other would get the performer to feel confident about his level of arousal and be able to alter the level of arousal to achieve the optimal level.
- **Vealey** used self-confidence and self-efficacy theories to develop a specific model of confidence in sport.
- According to Vealey **sport confidence** can be assessed when the following factors are taken into account:
  - **Trait sport confidence** or the level of sport confidence a performer usually has.
  - **Competitive orientation** or the perceived opportunity to achieve a performance or outcome goal.
  - **State sport confidence** or the level of sport confidence a performer has in a specific sporting situation.
  - **Trait sport confidence** and competitive orientation are used as predictors of the confidence of a performer in any sporting situation.
  - For example, ‘I feel confident in taking part in a penalty shoot out’ (state sport confidence).
  - ‘I feel generally confident in taking penalties’ (trait sport confidence).
  - ‘I am motivated by the opportunity to score winning goals’ is an example of competitive orientation.
- Vealey also related **attribution theory** to sport confidence.
- Attributing success to factors like ability and effort will increase a performer’s sport confidence.
- By increasing the performer’s future expectancy of success.

4 marks for critical evaluation of application of methods:
- **Coaches** should realise that performers are individuals and have different levels of trait confidence and different competitive orientations.
- **Performer** should draw on and learn from past experiences.
- Coach and performer should ensure adequate preparation.
- **Performer** should be highly motivated.
- **Performer** should control arousal level under pressure.
- Coach and performer should carefully select achievable goals.
- **Performer** should focus on successful personal performance and not winning.
- **Performer** should not be over-confident or under-confident – both will lead to a disappointing outcome.

3 marks for recognition of confidence traits for the elite performer as an aid to raising performer’s confidence:
- **Males** have a higher sport confidence than females.
- **Elite performers** have high sport confidence.
- **Elite sporting males** have the same level of sport confidence as elite sporting females.
- Therefore elite sporting females are less affected by traditional female stereotyping and roles.
- **Elite performers are more performance orientated**, which means that their feelings of confidence are based more on how well they perform whether they win or lose.

1 mark for conclusion:
- **Confidence** is a very significant aspect of mental preparation for sport performance.
- It is important that performers are made aware of psychological strategies that will **enhance self-belief** in their ability to be successful in sport.